

# Roles Analytics in Networks Foundations, Methods and Applications

Yulong Pei

Akrati Saxena

George Fletcher

Mykola Pechenizkiy

TU Eindhoven, the Netherlands

Pengfei Jiao

Xuan Guo

Tianjin University, China



## Outline

- What is and Why Role Analytics?
- Equivalence Relations
- Taxonomy of Role Analytics Methods
- Role-oriented Network Embedding
- Challenges and Outlook

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## What Roles Are

Role [Cambridge Dictionary]

 the position or purpose that someone or something has a situation, organization, society, or relationship
the duty or use that someone or something usually has or is expected to have

3) an actor's part in a film or play

Different notions of roles in computer science: sematic roles, social roles, structural roles, etc.



## Semantic Roles (linguistics perspective)

also known as thematic relations, are the various roles that a noun phrase may play with respect to **the action** or **state** described by a governing verb, i.e the sentence's main verb.

For example,

"The police officer detained the suspect at the scene of the crime",

- *The police officer* is the doer of detaining an agent;
- *the suspect* is the people that is detained a theme.

Common roles include

• Agent, Experiencer, Stimulus, Theme, Patient, Location, Time, Beneficiary, etc.



## Social Roles (sociology perspective)

connected behaviors, rights, obligations, beliefs, and norms as conceptualized by people in a social situation

Role development can be influenced by different factors:

- Societal influence
- Genetic predisposition
- Cultural influence
- Situational influence



https://www.ancient-egypt-online.com/

## Structural Roles (network perspective)



Peripheral

- capture functions that nodes play in a network through node-level connectivity patterns such as core, peripheral, cliques and bridges, e.g.
- Bridges connect multiple communities and could be useful on maximizing the spread of influence over communities
- Cliques are the nodes who connect to each other inside a community

## Target in This Tutorial



## Roles in Networks

Roles represent node-level connectivity patterns, e.g., bridge, cliquey, isolated.

Structural roles can also reflect other types of roles







Node and Graph Similarity: Theory and Applications, ICDM 2014 Tutorial

## What is Role Analytics in Networks?

Role analytics is about identifying the roles that different nodes play in the network of interest.

We need to define what roles are

- similar in structual features
- equivalent in some relation
- labeled data
- prior knowledge



## Role Analytics Methods

Role analytics can be solved using:

- Node classification (if labeled data is available)
- Node clustering (with role theories and/or representative features)

Classification and clustering techniques can be applied in role analytics if they

- follow certain role theories, e.g., equivalence relations; or
- capture features which are representative in distinguishing different roles.



## **Problem Formulation**

#### Input

A graph  $G=\{V, E\}$  where V is the set of nodes and E is the set of edges.

Other types of graphs, e.g., temporal, attributed Signed, heterogeneous networks.

### Output

- Discovery: 1) assignment of role of each node in G and 2) groups of nodes where each group contains nodes belonging to the same role.
- Analysis: 1) interpretation of each role and/or 2) transition of roles in temporal/dynamic networks



## Why Role Analytics in Networks?

- Social science: how to identify and understand the social positions of individuals from social networks which consist of cyber or physical social interactions
- Network science: how to study the structural representations of complex networks, e.g. social or biological networks
- Graph mining in computer science: how to group nodes into clusters where nodes inside a cluster share similar structural information



## Applications of Role Analytics



Hub in transportation networks

Spammer in social networks [Fakhraei el al., KDD 2015]



Opinion leader and information spread in social networks

https://all-free-download.com/freevector/download/social-networkconcept-human-icons-connected-incircle\_6826089.html

Structural function in brain networks

https://neurosciencenews.com/brain-network-structure-14435/

## Roles VS Communities

#### **Roles VS Communities:**

- Roles shown in different colors
  - E.g., yellow nodes are bridges
- Communities shown inside the ellipses
  - Denser internal connections inside each community

**Global structure**. It reflects the topological properties of graphs through the *unbounded* observation of the input graph as an entirety

Local structure. It captures the topological properties of graphs by observing a *bounded* part of the input graph

## Roles VS Communities: Spatial Perspective



#### Roles

- For role discovery, we need to have a *global view* of this graph.
- Node 1 and 2 may not be bridges after adding these nodes and edges between them

#### Communities

- To detect each community, what we need to know is the *local structural information*.
- Detecting the left community does not require the information of the right community

## Roles VS Communities: Perturbation Perspective



#### Roles

 Role of node 4 and 5 does not change because their global structural information stays the same.

#### Communities

 The communities of node 4 and 5 are changed, because their local structures are different. E.g., the neighbors of node 4 are different.

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## Role Analytics Research Timeline



## Equivalence Relation

- Formally, an equivalence relation E is any relation that satisfies these three conditions:
  - Transitivity:  $(a,b), (b,c) \in E \Rightarrow (a,c) \in E$
  - Symmetry:  $(a,b) \in E \Leftrightarrow (b,a) \in E$
  - Reflexivity:  $(a,a) \in E$
  - Two nodes that have the same role are in an *equivalence relation*.
  - Structural, automorphic, regular and stochastic equivalence

## Taxonomy of Equivalence Relations



## Structural Equivalence

- Two nodes u and v are structurally equivalent
  - if, for all nodes, k=1,2,...,n (k≠u, v), node u has an edge to k, if and only if v also has an edge to k, and
  - *u* has an edge from *k* if and only if *v* also has an edge from *k*.
- Two nodes u and v are structurally equivalent if they have the same relationships to all other nodes
- Rarely appears in real-world networks

## Structural Equivalence



#### Seven structurally equivalent groups:



Two structurally equivalent nodes should have exactly the same relationships, e.g., node 5 and 6

## Automorphic Equivalence

- Two nodes are automorphically equivalent if all the nodes can be re-labeled to form an isomorphic graph with the labels of u and v interchanged.
- An isomorphism of graphs G and H is a bijection between the node sets of G and H: f: V(G) → V(H)
  - such that any two nodes u and v of G are adjacent in G if and only if f(u) and f(v) are adjacent in H.

## Automorphic Equivalence

• Two automorphically equivalent nodes share exactly the same label-independent properties.

• Nodes are automorphically equivalent if we can permute the graph in such a way that exchanging the two nodes has no effect on the distances among all nodes in the graph.

## Automorphic Equivalence



Five automorphically equivalent groups:

 $\{5, 6, 8, 9\}, \{2, 4\}, \{1\}, \{3\}, \{7\}$ 

- Two nodes u and v are automorphically equivalent if they are exchangeable
- If we change node 2 and 4, the network structure will not be changed

## Regular Equivalence

• Two nodes u and v are regularly equivalent if they are equally related to equivalent others

• Regular equivalence is defined in a recursive way that two regularly equivalent nodes have network neighbors which are also regularly equivalent.

## Regular Equivalence



Three regularly equivalent groups: {1}, {2, 3, 4} {5, 6, 7, 8, 9}

Two nodes *u* and *v* are regularly equivalent if they are equally related to equivalent others

## Summary of Deterministic Equivalence Relations





Automorphic equivalence



## Summary of Deterministic Equivalence Relations



- Strictness of conditions:
- structural eq > automorphic eq > regular eq
- Practical values:
- regular eq > automorphic eq > structural eq

## Stochastic Equivalence

- Probabilistic version of structural equivalence
- Two nodes *i* and *j* are stochastically equivalent if they are "exchangeable" w.r.t. a probability distribution
- The probability distribution of the graph must *remain the same* when equivalent nodes are exchanged.
- Stochastic blockmodel (and its variants) to discover roles based on stochastic equivalence

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## Taxonomy of Role Analytics Methods



## Equivalence-based Methods



## Structural Equivalence



Two nodes are structurally equivalent if they have the **same relationships** to **all other nodes** 



## CONCOR

• CONvergence of iterated CORrelations (CONCOR) is a *hierarchical divisive* method to discover roles according to the definition of structural equivalence.

- Procedure:
- Calculate correlations, e.g., Pearson correlation, between rows (or columns) repeatedly on the adjacency matrix until the resultant correlation matrix consists of +1 and -1 entries;
- 2. Split the last correlation matrix into two structurally equivalent submatrices (a.k.a. blocks): one with +1 entries, another with -1 entries.
### CONCOR

- The split in the 2<sup>nd</sup> step can be further applied to submatrices in order to produce a hierarchy
- Nodes in the same submatrix belong to the same role



#### Procedure:

- 1. Compute correlations
- 2. Split the correlation matrix into blocks

## STRUCTURE

STRUCTURE is a hierarchical agglomerative approach. It consists of three steps:

- 1. For each node *u*, create its feature vector by concatenating its row and column vectors from the adjacency matrix;
- 2. For each pair of nodes (*u*,*v*), measure the square root of sum of squared differences between the corresponding entries in their feature vectors;
- 3. Merge entries in hierarchical fashion until their difference is less than a predefined threshold.

## CONCOR VS STRUCTURE

- 1. Calculate correlations between rows (or columns) repeatedly on the adjacency matrix
- 2. Split the last correlation matrix into two structurally equivalent blocks

### CONCOR

- 1. Create its feature vector from the adjacency matrix;
- 2. Measure the square root of sum of squared differences between pairs of nodes;
- Merge entries in hierarchical fashion until their difference is less than a predefined threshold.

### STRUCTURE

## Nonnegative Matrix Tri-Factorization (NMTF)



Objective:

$$\min_{C,M,P} \left\| A - CMP \right\|_{F}^{2}$$

#### Optimization

- multiplicative update rule
- alternating direction method of multipliers (ADMM)



### NMTF Extensions

Consider must-link Semi-NMTF and cannot-link Incorporate **ONMFtF-**[ECML-PKDD 2018] constraint as orthogonality SCR supervision constraint and spatial [KDD 2017] Handle noise and continuity FactorBlock sparsity of regularization [CIKM 2013] networks

## FactorBlock [Chan et al., CIKM 2013]



Role 1 Role 3 Role 2

in the ideal case, the densities of the image matrix entries should either be 0 or 1

Ideal image matrix M<sub>ideal</sub> is approximately defined as

$$\mathbf{M}_{\mathbf{ideal}} = \frac{1}{1 + \gamma e^{-\upsilon(\mathbf{M} - \tau)}}$$

### ONMFtF-SCR [Bai et al., KDD 2017]

- Model structural equivalence relation
- Incorporate orthogonality constraint and spatial continuity regularization
- Θ is a reciprocal Gaussian Kernel matrix for each pair of nodes, which is defined as

$$(\Theta)_{ij} = e^{\frac{\|\mathbf{v}_i - \mathbf{v}_j\|_2^2}{2\sigma^2}} \mathbf{v}_i \text{ indicates the}$$

$$\min_{C,M} \left\| A - CMC^T \right\|_F^2$$

spatial continuity regularization

```
\min_{C,M} \left\| A - CMC^T \right\|_F^2 + \beta \cdot Tr(C^T \Theta C),
s.t. C^T C = I
orthogonality c
onstraint
```

spatial location of node i

### Semi-NMTF [Ganji et al., ECML-PKDD 2018]

$$\min_{C,M} \left\| A - CMC^{T} \right\|_{F}^{2} + \frac{1}{2} (1 - C) \circ (Q_{ML} \bullet C) + \frac{1}{2} C \circ (Q_{CL} \bullet C)$$

• can help finding complex patterns, such as hierarchical or ring blockmodel structures

 $Q_{ML}$  and  $Q_{CL}$  are non-negative real valued matrices quantifying the cost of violating each of the must-link and cannot-link constraints respectively

 $\min_{C,M} \left\| A - CMC^T \right\|_{E}^{2}$ 

### NMTF Extensions

Consider must-link Semi-NMTF and cannot-link Incorporate **ONMFtF-**[ECML-PKDD 2018] constraint as orthogonality SCR supervision constraint and spatial [KDD 2017] Handle noise and continuity FactorBlock sparsity of regularization [CIKM 2013] networks

## **Roles in Networks - Foundations, Methods and Applications**

# ee/Tea Break



2021





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## Taxonomy of Role Analytics Methods



```
Similarity-based Methods
```

Partition/Clustering → Similarity



ECML-PKDD 2020 Tutorial: <u>https://sites.google.com/site/tutorialrole</u>

### Feature-based Methods

General framework of feature-based methods consists of two steps:

- feature extraction
- role assignment



ECML-PKDD 2020 Tutorial: <u>https://sites.google.com/site/tutorialrole</u>

### Feature-based Methods: Feature Extraction



ECML-PKDD 2020 Tutorial: <u>https://sites.google.com/site/tutorialrole</u>

## Blockmodel-based Methods

- Aim to solve the role analytics problem based on stochastic equivalence
  - Two nodes *i* and *j* are stochastically equivalent if they are "exchangeable" w.r.t. a probability distribution.
  - The probability distribution of the graph must remain the same when equivalent nodes are exchanged.
- Generative models based on Bayesian statistics

## Stochastic Blockmodel (SBM) [Holland et al., Social Networks, 1983]

- A stochastic blockmodel (SBM) is a generative model that yields a probability distribution over the set of possible role assignments to nodes given the observed structure of a network.
- a partition of the node set into disjoint subsets  $C_1, C_2, ..., C_r$
- a symmetric matrix  $P_{r*r}$  of role interaction probabilities.



## Embedding-based Methods

Network embedding methods aim at learning low-dimensional latent representations of nodes in a graph.

- preserve the graph structures
- can be used as features for downstream tasks



## NRL: Preserving Structures

Network representation learning (NRL) aims at learning low-dimensional latent representations of nodes in a graph which can **preserve the graph structures** 



## Network Embedding: Issues



• Role: Global Structures

• Random Walk





#### The Aim of Role-oriented Network Embedding (RONE) methods :





**Discrete Structure** 

**Continuous Embeddings** 

The two-step process of RONE methods to bridge the gulf between two spaces :

- a. Structure Property Extraction
- b. Embeddings

TU/e



a. Structure Property Extraction:

1.Some methods leverage structural features such as node degrees and triangle numbers. (RoIX [1]; DRNE [2])





a. Structure Property Extraction:

2.Some methods continue to transform the features into continuous distances or similarities. (SPINE [3])





### The Taxonomy of RONE methods :



a. Structure Property Extraction:
 3.Some methods captureing similarity between node-centric subgraphs. (struc2vec [4]; SEGK [5])



### The Taxonomy of RONE methods :





Jiao, Pengfei, Xuan Guo, Ting Pan, Wang Zhang, and Yulong Pei. "A Survey on Role-Oriented Network Embedding." arXiv preprint arXiv:2107.08379 (2021).

#### The new two-level categorization :



Mathod	Embedding Mechanism		Conducted Tasks				Vear
Method			Vis	CLF/CLT	ER/NA/SS	LP	lear
RolX			1	<ul> <li>✓</li> </ul>	×	×	2012
GLRD		on structural feature matrix	×	×	<ul> <li>✓</li> </ul>	×	2013
RIDERs	low-rank matrix factorization		<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2017
GraphWave			1	<ul> <li>✓</li> </ul>	×	×	2018
HONE			1	×	<ul> <li>✓</li> </ul>	<ul> <li>Image: A set of the set of the</li></ul>	2020
xNetMF		on structural similarity matrix	×	×	<ul> <li>✓</li> </ul>	×	2018
EMBER			×	×	<ul> <li>✓</li> </ul>	×	2019
SEGK			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2019
REACT			×	×	×	×	2019
SPaE			<ul> <li>Image: A set of the set of the</li></ul>	×	×	×	2019
struc2vec		on similarity-biased random walks	<ul> <li>Image: A set of the set of the</li></ul>	×	×	×	2017
SPINE	random		×	<ul> <li>✓</li> </ul>	×	×	2019
struc2gauss	walk-based		<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2020
Role2Vec	methods	on feature-based random walks	×	<b>×</b>	×	<ul> <li>Image: A set of the set of the</li></ul>	2019
RiWalk			×	×	×	×	2019
NODE2BITS			×	×	<ul> <li>✓</li> </ul>	×	2019
DRNE			<ul> <li>Image: A start of the start of</li></ul>	<ul> <li>✓</li> </ul>	×	×	2018
GAS	]		<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2020
RESD	deep	via structural information	<ul> <li>Image: A set of the set of the</li></ul>	×	<ul> <li>✓</li> </ul>	×	2021
GraLSP	learning	reconstruction/guidance	<ul> <li>Image: A second s</li></ul>	×	×	<ul> <li>Image: A second s</li></ul>	2020
GCC	]		×	×	<ul> <li>✓</li> </ul>	×	2020
RDAA	]		<ul> <li>Image: A set of the set of the</li></ul>	×	×	×	2021
CNESE	]		1	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2021

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Wiethou			Vis	CLF/CLT	ER/NA/SS	LP	
RolX			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2012
GLRD	low-rank matrix factorization	on structural feature matrix	×	×	<ul> <li>✓</li> </ul>	×	2013
RID <b>E</b> Rs			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2017
GraphWave			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2018
HONE			<ul> <li>Image: A set of the set of the</li></ul>	×	<ul> <li>Image: A start of the start of</li></ul>	<ul> <li>Image: A set of the set of the</li></ul>	2020
xNetMF		on structural similarity matrix	×	×	<ul> <li>Image: A start of the start of</li></ul>	×	2018
EMBER			×	<ul> <li>✓</li> </ul>	<ul> <li>Image: A start of the start of</li></ul>	×	2019
SEGK			<ul> <li>Image: A start of the start of</li></ul>	×	<ul> <li>Image: A start of the start of</li></ul>	×	2019
REACT			×	×	×	×	2019
SPaF			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	X	2015
struc2vec		on similarity biased	<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2017
SPINE	- random - walk-based - methods	random walks	×	<ul> <li>✓</li> </ul>	×	×	2019
struc2gauss			<ul> <li>Image: A set of the set of the</li></ul>	-	×	×	2020
Role2Vec		on feature-based random walks	×	×	×	<ul> <li>Image: A start of the start of</li></ul>	2019
RiWalk			×	<ul> <li>✓</li> </ul>	×	×	2019
NODE2BITS			×	×	<ul> <li>✓</li> </ul>	×	2019
DRNE			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2018
GAS			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2020
RESD	deep	via structural information	<ul> <li>Image: A set of the set of the</li></ul>	-	<ul> <li>Image: A start of the start of</li></ul>	×	2021
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GCC			×	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2020
RDAA			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	×	×	2021
CNESE			<ul> <li>Image: A set of the set of the</li></ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2021



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#### RolX (Role eXtraction) [1]:

Structural Feature Matrix Factorization

#### Feature matrix generated by ReFeX [6]:

- Neighborhood features
  - Local and egonet features, e.g., degrees
  - Representations of connectivity patterns
- Recursive Features
  - Calculated features
  - Generated using means, sums and pruning



**Structural Features** 

**Role-oriented Embeddings** 

$$\min_{\mathbf{H},\mathbf{M}} \left\| \mathbf{F}_{ReFeX} - \mathbf{H}\mathbf{M} \right\|_{F}^{2}, \ s.t. \ \mathbf{H}, \mathbf{M} \ge 0$$





#### GLRD: (Guided Learning for Role Discovery) [7]:

Structural Feature Matrix Factorization







#### GLRD: (Guided Learning for Role Discovery) [7]:

#### Structural Feature Matrix Factorization

		Types	On Role Membership Matrix (G)	On Role-Feature Association Matrix (F)		
$\min_{\mathbf{H},\mathbf{M}} \left\  \mathbf{F}_{ReFeX} - \mathbf{H}\mathbf{M} \right\ _{F}^{2}, \ s.t. \ \mathbf{H}, \mathbf{M} \ge 0$			Sparsity	Encourages role assignments to be more definitive; Reduces number of nodes that have minority membership in role.	Increases ability to interpret role by using feature most strongly correlated with role; Decreases likelihood that features with small explanatory benefit be included.	
	Constraint	Formula	Diversity	Roles cannot have memberships that	Roles cannot have definitions that are too	
	Sparsity	$\forall i \ \left\  \mathbf{H}_{\cdot i} \right\ _1 \le \epsilon_{\mathbf{H}}$		are too similar;	similar; Roles must be explained with completely different sets of features.	
594	opuisity	$\forall i \ \left\ \mathbf{M}_{i}\right\ _{1} \leq \epsilon_{\mathbf{M}}$		Limits amount of allowable overlap in		
	Diversity	$\forall i,j \;\; \mathbf{H}_{\cdot i}^{\top} \mathbf{H}_{\cdot j} \leq \epsilon_{\mathbf{H}} \;\; i \neq j$		assignments.		
	Diversity	$\forall i,j \;\; \mathbf{M}_{i\cdot} \mathbf{M}_{j\cdot}^\top \leq \epsilon_{\mathbf{M}} \;\; i \neq j$				
A1	Alternativeness	$\forall i, j \; \mathbf{H}_{\cdot i}^{*\top} \mathbf{H}_{\cdot j} \leq \epsilon_{\mathbf{H}} \; i \neq j$	Alternativ	Find a role that lends itself to a	Learn a role definition matrix that is	
		$\forall i,j \;\; \mathbf{M}_{i\cdot}^* \mathbf{M}_{j\cdot}^\top \leq \epsilon_{\mathbf{M}} \;\; i \neq j$	e	different role assignment than a	significantly different than a provided role	
				Decreases the allowable similarity between two sets of role assignments	Ensures that the definitions must be very dissimilar.	





#### RIDERs: ((Role Identification and Discovery using $\varepsilon$ -equitable Refinement) [8]:

Partition nodes into different cells ٠ based on  $\varepsilon$ -equitable refinement:

 $\deg(u, \mathcal{C}_i) = |\{u|(u, v) \in E \land v \in \mathcal{C}_i\}|$  $\left|\deg(u, \mathcal{C}_{j}) - \deg(v, \mathcal{C}_{j})\right| \leq \varepsilon, \forall u, v \in \mathcal{C}_{j}, \forall 1 \leq i, j \leq K$ 

Compute global features : •

 $(\mathbf{F}_{\varepsilon ER}^{\varepsilon})_{ij} = |\mathcal{N}_i \cap \mathcal{C}_j|$ 

Prune and Bin.





Les Mis´erables Network: Roles discovered by ER for  $\varepsilon = 2$  and  $\varepsilon = 6$  respectively.



**Role-oriented Embedding** 

#### Structural Feature Matrix Factorization



#### GraphWave [9]:

• Spectral graph wavelets:

$$\begin{split} \mathbf{L} &= \mathbf{D} - \mathbf{A} \\ \mathbf{L} &= \mathbf{U} \Lambda \mathbf{U}^{\top} \end{split} \mathbf{\Lambda} &= \mathrm{Diag}(\lambda_1, ..., \lambda_n) \\ \mathbf{\Psi} &= \mathcal{I} \mathbf{U} \mathrm{Diag}(g_{\varsigma}(\lambda_1), ..., g_{\varsigma}(\lambda_n)) \mathbf{U}^{\top} \end{split}$$

• Empirical characteristic function:

$$\varphi_i(t) = \frac{1}{n} \sum_{j=1}^n e^{it \Psi_{ij}}$$

• Embedding:

 $\mathbf{H}_i = [\operatorname{Re}(\varphi_i(t)), \operatorname{Im}(\varphi_i(t))]$ 

#### Structural Feature Matrix Factorization



#### Treat spectral graph wavelets as probability distributions.



2D PCA projection of GraphWave' s embeddings



### HONE (Higher-Order Network Embeddings) [10]:

#### Structural Feature Matrix Factorization

• For each motif, generate k-step embeddings:

$$\arg \min_{\mathbf{H}_{\mathcal{M}_m}^{(k)}, \mathbf{M}_{\mathcal{M}_m}^{(k)}} \mathbb{D}_{Breg}(\mathbf{F}_m^{(k)} | \Psi(\mathbf{H}_{\mathcal{M}_m}^{(k)} \mathbf{M}_{\mathcal{M}_m}^{(k)}))$$
$$\mathbf{P} = \mathbf{D}^{-1}\mathbf{A} \quad \cdots \quad \mathbf{L} = \mathbf{D} - \mathbf{A}$$

Feature matrix transformed from the k-step weighted motif adjacency matrix.

• Global embeddings:

$$\min_{\mathbf{H},\mathbf{M}} \left\| \mathbf{F}_{HONE} - \mathbf{H}\mathbf{M} \right\|_{F}^{2}$$
Concatenated  $\mathbf{H}_{\mathcal{M}_{m}}^{(k)}$  with all  $k$  and  $m$ .





#### xNetMF (Cross-Network Matrix Factorization) [11]:



#### Structural Similarity Matrix Factorization

Role-oriented Embeddings



- 1) Select  $r \ll n$  nodes as landmarks randomly or based on node centralities.
- 2) Compute a node-to-landmark similarity matrix  $\mathbf{C} \in \mathbb{R}^{n \times r}$  and extract a landmark-to-landmark similarity matrix  $\mathbf{B} \in \mathbb{R}^{r \times r}$  from  $\mathbf{C}$ .
- 3) Apply Singular Value Decomposition on the pseudoinverse of **B** so that  $\mathbf{B}^{\dagger} = \mathbf{V} \mathbf{\Sigma} \mathbf{Y}^{\top}$ .
- 4) Obtain embedding matrix **H** by computing and normailize  $\mathbf{CV}\Sigma^{-\frac{1}{2}}$ .



#### EMBER (EMBedding Email-based Roles) [13]:



Structural Similarity Matrix Factorization


SPaE (hybrid network embedding method that unifies both structural proximity and equivalence (SPaE)) [14]:





#### Low-rank matrix factorization based methods :



#### SEGK (Structural Embeddings using Graph Kernels) [5]:



#### Structural Similarity Matrix Factorization

First *r* eigenvalues and eigenvectors.





#### **Structural Feature Matrix**

- Matrix Factorization (MF)
  - RolX, GLRD, RID&Rs
  - Direct embeddings from MF
- Eigen-decomposition
  - GraphWave
- Motif factorization
  - HONE

#### **Structural Similarity Matrix**

- Similarity matrix calculation
  - Pair-wise calculation is timeconsuming
- Nystrom method to improve the matrix factorization efficiency
  - xNetMF, EMBER, SEGK



#### The new two-level categorization :



Method	Embedding Mechanism		Conducted Tasks				Voar
			Vis	CLF/CLT	ER/NA/SS	LP	
RolX	- low-rank - matrix - factorization	on structural feature matrix	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2012
GLRD			×	×	-	×	2013
RIDERs			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2017
GraphWave			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2018
HONE			<ul> <li>✓</li> </ul>	×	<ul> <li>✓</li> </ul>	<ul> <li>Image: A set of the set of the</li></ul>	2020
xNetMF		on structural similarity matrix	×	×	<ul> <li>✓</li> </ul>	×	2018
EMBER			×	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2019
SEGK			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2019
REACT			×	<ul> <li>✓</li> </ul>	×	×	2019
SPaE	1		<ul> <li>✓</li> </ul>	<b>_</b>	×	X	2019
struc2vec	- random - walk-based - methods	on similarity-biased random walks	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2017
SPINE			×	<ul> <li>✓</li> </ul>	×	×	2019
struc2gauss			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2020
Role2Vec		on feature-based random walks	×	×	×	<ul> <li>Image: A set of the set of the</li></ul>	2019
RiWalk			×	<ul> <li>✓</li> </ul>	×	×	2019
NODE2BITS			×	×	<ul> <li>✓</li> </ul>	×	2019
DRNE	deep learning	via structural information reconstruction/guidance	<ul> <li>✓</li> </ul>		×	×	2018
GAS			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2020
RESD			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2021
GraLSP			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	<ul> <li>Image: A set of the set of the</li></ul>	2020
GCC			×	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2020
RDAA			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2021
CNESE			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2021



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#### Random walk based methods :





Nodes in the same context have high proximity.

- Nodes in the same context have high structural similarity.
- Nodes have the similar labels have high structural similarity.

#### Random walk based methods :







# SPINE (Structural Identity Preserved Inductive Network Embedding) [3]:

Structural Similaritybiased Random Walks



Structural features: largest values of Rooted PageRank Matrix  $\mathbf{\Omega} = (1 - \beta_{RPR})(\mathbf{I} - \beta_{RPR}\mathbf{P})^{-1}$ 

Structural similarities: DTW or other methods based on node features.

$$(\mathbf{P}_{S2V}^{k})_{ij} = \frac{w_{C}^{k}(v_{i}^{k}, v_{j}^{k}))}{\sum_{(v_{i}^{k}, v_{j'}^{k}) \in \mathcal{E}_{C}^{k}} w_{C}^{k}(v_{i}^{k}, v_{j'}^{k}))}$$



#### Random walk based methods :



#### struc2gauss [16]:

Structural Similaritybiased Random Walks



 $+\beta$ 

RoleSim:  

$$RoleSim(u, v) = (1 - \beta) \max_{M(u,v)} \frac{\sum_{(x,y) \in M(u,v)} RoleSim(x, y)}{|N(u)| + |N(v)| - |M(u,v)|}$$

Energy function:

$$\mathcal{L} = \sum_{(v,u)\in\Gamma_+}\sum_{(v',u')\in\Gamma_-}\max(0, m - \mathcal{E}(z_v, z_u) + \mathcal{E}(z_{v'}, z_{u'}))$$



#### RiWalk (Role identification walk) [18]:

Structural Featurebased Random Walks



Indicator approximating shortest path kernel:

Indicator approximating Weisfeiler-Lehman sub-tree kernel:

$$\phi_{SP}^i(v_j) = \mathbf{b}(d_i) \circ \mathbf{b}(d_j) \circ s_{ij}, v_j \in \mathcal{N}_i^k$$

$$\phi_{WL}^{i}(v_j) = \mathbf{b}(\mathbf{l}^{\langle i,i\rangle}) \circ \mathbf{b}(\mathbf{l}^{\langle i,j\rangle}) \circ s_{ij}, v_j \in \mathcal{N}_i^k$$



#### Random walk based methods :



Structural Featurebased Random Walks







#### Random walk based methods :



#### NODE2BITS [19]:

Structural Featurebased Random Walks







#### Structural Similarity-based RW

Calculating similarity

- Strength: Random walk on constructed graph that can better capture role information
- Weakness: time-consuming for similarity calculation and graph construction

#### Structural Feature based RW

- No consistent frameworks
  - Graph kernels: RiWalk
  - Simhash: NODE2BITS
  - Graphlets: Role2Vec



#### The new two-level categorization :



TU/e

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GraphWave			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2018
HONE			<ul> <li>✓</li> </ul>	×	<ul> <li>✓</li> </ul>	<ul> <li>Image: A set of the set of the</li></ul>	2020
xNetMF		on structural similarity matrix	×	×	<ul> <li>✓</li> </ul>	×	2018
EMBER			×	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2019
SEGK			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2019
REACT			×	<ul> <li>✓</li> </ul>	×	×	2019
SPaE			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2019
struc2vec	- random - walk-based - methods	on similarity-biased random walks	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2017
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struc2gauss			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2020
Role2Vec		on feature-based random walks	×	<b>×</b>	×	<ul> <li>Image: A set of the set of the</li></ul>	2019
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NODE2BITS			×	×	<b>`</b>	×	2019
DRNE	deep learning	via structural information reconstruction/guidance	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2018
GAS			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2020
RESD			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2021
GraLSP			-	<ul> <li>✓</li> </ul>	×	<ul> <li>Image: A set of the set of the</li></ul>	2020
GCC			×	×	<ul> <li>✓</li> </ul>	×	2020
RDAA			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	×	2021
CNESE			<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	<ul> <li>✓</li> </ul>	×	2021

Jiao, Pengfei, Xuan Guo, Ting Pan, Wang Zhang, and Yulong Pei. "A Survey on Role-Oriented Network Embedding." arXiv preprint arXiv:2107.08379 (2021).

#### Deep learning methods :





#### Deep learning methods :



# GAS (Graph Auto-encoder Guided by Structural Information) [20]:

#### Structural Information Reconstruction/Guidance



Graph convolutional layer:

$$\mathbf{H}^{(l)} = \sigma(\tilde{\mathbf{A}}\mathbf{H}^{(l-1)}\Theta^{(l-1)})$$
$$\tilde{\mathbf{A}} = \mathbf{A} + \mathbf{I}$$



Effectiveness w.r.t the propagation rules of graph convolutional encoder.



Structural Information

**RESD** (Role-based network Embedding via Structural features Reconstruction/Guidance reconstruction with Degree-regularized constraint) [21]:

Variational encoder: Encoder Decoder  $\mathbf{Z}_i = \mathrm{MLP}_{enc}(\mathbf{F}_i)$  $\mu_i = \mathbf{W}_{\mu} \mathbf{Z}_i + \mathbf{b}_{\mu}$  $\mathbf{Z}_i \sim P(\mathbf{Z}_i)$  $\log(\boldsymbol{\sigma}_i) = \mathbf{W}_{\boldsymbol{\sigma}} \mathbf{Z}_i + \mathbf{b}_{\boldsymbol{\sigma}}$  $\mathbf{H}_i = \boldsymbol{\mu}_i + \boldsymbol{\sigma}_i \odot \boldsymbol{\epsilon}, \boldsymbol{\epsilon} \sim \text{Gaussian}(\mathbf{0}, \mathbf{I})$  $\hat{\mathbf{F}}_i = \mathrm{MLP}_{dec}(\mathbf{H}_i)$ X Feature Regularization Loss for degree-guided Matrix regularizer: Input Network  $\mathcal{L}_{deg} = \sum \left( \log(d_i + 1) - \mathrm{MLP}_{deg}(\breve{\mathbf{H}}_i) \right)^2$  $v_i \in \mathcal{V}$ Feature Extraction MLP



#### Deep learning methods :







#### GCC (Graph Contrastive Coding) [23]:

Structural Information Reconstruction/Guidance





RDAA (Role Discovery-Guided Network Embedding Based on Autoencoder and Attention Mechanism) [26]:

Structural Information Reconstruction/Guidance





## CNESE (Learning Stochastic Equivalence based on Discrete Ricci Curvature) [27]:

#### Structural Information Reconstruction/Guidance



Olivier`s Ricci Curvature:

$$\kappa(u,v) = 1 - \frac{W(m_u, m_v)}{d(u,v)}$$
$$W(m_u, m_v) = \inf_A \sum_{x,y \in V} A(x,y) d(x,y)$$

Contrastive Learning Regularizer:

$$\mathcal{L}_{con} = \frac{1}{2n} \left( \sum_{i=1}^{n} \mathbb{E}_{Z^{-}} log(\mathcal{D}(Z_{i}^{-})) + \sum_{j=1}^{n} \mathbb{E}_{H} log(1 - \mathcal{D}(\mathcal{G}(H_{j}))) \right).$$





#### Deep learning architecture + X

- LSTM + regular equivalence = DRNE
- GNN + ReFeX features = GAS / RESD
- GIN + contrastive learning + subgraph patterns = GCC
- Autoencoder + Attention + regular equivalence = RDAA
- Ricci Curvature + contrastive learning = CNESE

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## A Survey on Role-Oriented Network Embedding

P Jiao, X Guo, T Pan, W Zhang, Y Pei

# **Roles in Networks - Foundations, Methods and Applications Coffee/Tea Break**









## Role Analytics Methods: Summary



- Relations
- Combinations

### Challenges in Role Analytics

- Interpretable Role Analytics
- Role Analytics in Dynamic Networks
- Role Analytics Evaluation Framework
- Joint Role and Community Detection
- Other types of Embedding Spaces

## Interpretable Role Analytics

- Roles often correspond to social identifications in social science
- Real-world networks:
  - the network data is often of a massive scale
  - human labeling is very costly and timeconsuming

#### What are the meaninig of roles?



## Interpretable Role Analytics



- Using graph measures to interpret roles
- Using neighbor information to interpret roles
- Using nodes' attributes to interpret roles

## Interpretable Role Analytics: Challenges

- How to interpret roles using graph measures to interpret roles? If the measures cannot distinguish different roles?
- How to make use of other sources of data to help interpret roles, e.g., meta data of nodes ir networks.
- It is possible to interpret structural roles by
- Incorporating other roles, e.g., social roles?



## Role Analytics in Dynamic Networks



Real-world networks evolve with nodes/edges changed/add ed/deleted

- Different methods to analyze roles in dynamic networks
- Analyze roles in each graph snapshot and then analyze the role transition, e.g., DBMM
- Analyze roles and role transition simultaneously using a unified model, e.g., DyNMF and dynamic blockmodels

## Role Analytics in Dynamic Networks



First analyze roles in each graph snapshot and then analyze the role transition

Analyze roles and role transition simultaneously using a unified model

## Role Analytics in Dynamic Networks



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## Role Analytics in Dynamic Networks: Challenges

- Streaming networks
  - Nodes/edges can be added/deleted
- Efficiency
  - Role discovery for evolving nodes
- New patterns
  - Nodes with new patterns which reflect new roles





## Goodness-of-fit

- In goodness-of-fit index, it is assumed that the output of a role discovery method is an optimal model, and nodes belonging to the same role are predicted to be perfectly structurally equivalent
- goodness-of-fit index can measure how well the representation of roles and the relations among these roles fit a given network
- Components
  - density matrix
  - criteria for constructing block matrix
    - Zeroblock
    - Oneblock
    - α-criteria
  - block matrix


### Evaluation of Role Analytics - Benckmark

- All the methods for role oriented network embedding are evaluated on relatively small-scale networks data with thousands of
- Real-world networks are often of a massive scale, e.g., there are billions of users in social networks.
- Constructing larger-scale benchmark datasets is very important to evaluate existing approaches in effectiveness, efficiency and robustness, and also beneficial for researchers to develop new models.

## Evaluation: Challenges

- Evaluation with ground-truth labels
  - Benchmark datasets
- Evaluation without ground-truth labels
  - How to capture other equivalence relations, e.g. regular equivalence
  - Generalized modularity
- Evaluation with large-scale benchmarks
  - Constructing benchmarks

### Joint Role and Community Detection



#### **Roles VS Communities:**

- Roles shown in different colors
  - E.g., yellow nodes are bridges
- Communities shown inside the ellipses
  - Denser internal connections inside each community \_\_\_\_\_

**Global structure**. It reflects the topological properties of graphs through the *unbounded* observation of the input graph as an entirety

Local structure. It captures the topological properties of graphs by observing a *bounded* part of the inpu<sup>+</sup> graph

### RC-Joint [Ruan and Parthasarathy, COSN 2014]



# Mixed Membership Community and Role [Chen et

al., SDM 2016]



# REACT (RolE And Community deTection)

[Pei et al., ASONAM 2019]



## Joint Role and Community Detection: Challenges

- How to formally define and model the relations between roles and communities?
  - Other relations except diveristy?
  - Unified model (MMCR, REACT) or iterative model (RC-Joint)?



### Other Types of Embedding Spaces



#### Challenges in Role Analytics

- Interpretable Role Analytics
- Role Analytics in Dynamic Networks
- Role Analytics Evaluation Framework
- Joint Role and Community Detection
- Other types of Embedding Spaces

## Conclusions and Future Directions

#### Conclusions

- Equivalence Relations
- Taxonomy of Role Analytics Methods
- Role-oriented network embedding
- Challenges in Role Analytics

#### **Future Directions**

- Solutions to These Challenges
- Bridging Roles with GNN
- Applying Roles in Practical Problems



# Roles in Networks - Foundations, Methods and Applications

# Thank you 08A



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